

Software Title: Prodigy
Reviewer Name: Gram Nitschke

Review Date: 4/24/24

Final Review Status: Fail

Process and Protocols: If the vendor provides a Voluntary Product Accessibility Template, transfer the information directly from that template. Any standard that has an exception or less than 100% compliance shall be marked as a “fail.” If a VPAT has two or fewer failed standards, and no required standard has failed, the product shall pass. If a product has 3 to 5 failed standards, a manual assessment must be done. Products failing 6 or more standards, or failing any of the required standards are considered to have failed.

For manual assessments, any product which fails a required standard or fails 6 or more standards overall is considered to have failed.

BUSD Web Accessibility Checklist		
Standard (*=required)	Status	Notes
* Baseline Test ID: 1.1-KeyboardAccess WCAG Standards: 2.1.1 Keyboard	Fail	The keyboard cannot access the game screen at all except for a few input elements.
* Baseline Test ID: 1.2-NoKeyboardTrap WCAG Standards: 2.1.2 No Keyboard Trap	Pass	
Baseline Test ID: 2.1-FocusVisible WCAG Standards: 2.4.7 Focus Visible	Fail	Focus visibility is only there for a second on the few things you can actually focus with the keyboard
* Baseline Test ID: 2.2-FocusOrder WCAG Standards: 2.4.3 Focus Order	Pass	
* Baseline Test ID: 2.3-OnFocus WCAG Standards: 3.2.1 On Focus	Pass	
* Baseline Test ID: 5.1-ChangeContent	Pass	

WCAG Standards: 4.1.2 Name, Role, Value		
* Baseline Test ID: 7.1-Color WCAG Standards: 1.4.1 Use of Color	Pass ▾	
* Baseline Test ID: 7.2-SensoryCharacteristics WCAG Standards: 1.3.3 Sensory Characteristics	Pass ▾	
* Baseline Test ID: 8.1-ContrastMinimum WCAG Standards: 1.4.3 Contrast (Minimum)	Fail ▾	Some of the text does not have enough contrast
* Baseline Test ID: 9.1-Flashes WCAG Standards: 2.3.1 Three Flashes or Below Threshold	Pass ▾	
* Baseline Test ID: 10.1-FormName WCAG Standards: 4.1.2 Name, Role, Value	Fail ▾	The text input boxes don't tell you what they are for
Baseline Test ID: 10.2-FormDescriptiveLabel WCAG Standards: 3.3.2 Labels or Instruction	Fail ▾	No screen reader accessible labels
Baseline Test ID: 10.4-ErrorIdentification WCAG Standards: 3.3.3 Error Suggestion	Pass ▾	
Baseline Test ID: 13.1-HeadingDescriptive WCAG Standards: 2.4.6 Headings and Labels	Fail ▾	They are all part of the game screen and not accessible by screenreader
Baseline Test ID: 13.2-VisHeadingProg WCAG Standards: 2.4.6 Headings and Labels	Fail ▾	They are all part of the game screen and not accessible by screenreader
Baseline Test ID: 13.3-ProgHeadingVisual WCAG Standards: 2.4.6 Headings and Labels	Fail ▾	They are all part of the game screen and not accessible by screenreader

Baseline Test ID: 13.4-List WCAG Standards:1.3.1 Info and Relationships	Fail ▾	They are all part of the game screen and not accessible by screenreader
* Baseline Test ID: 14.1-LinkPurpose WCAG Standards: 2.4.4 Link Purpose (In Context)	Unable to Te... ▾	No links found.
* Baseline Test ID: 16.1-AudioOnlyTranscript WCAG Standards: 1.2.1 Audio-only and Video-only	Unable to Te... ▾	No audio only content found.
* Baseline Test ID: 16.2-VideoOnlyAlt WCAG Standards:1.2.1 Audio-only and Video-only	Unable to Te... ▾	No video only content found.